<u>Literacy</u> Genre Focus:

Non-Narrative - to write a diary recount, to write a letter, to write instructions

Main learning objectives: accurate punctuation and capitals, compound sentences, generalisers, vary sentence openers and year 3 spellings,

Context to write: to follow the book of 'The Iron Man' by Ted Hughes as a class, and to write a diary as if you are the Iron Man. There will be other activities along the way too, including writing instructions and a wanted poster.

Activities to be on weekly plan.



Numeracy

Focus areas:

Number - multiplication & division and money.

Measure - length and perimeter.

Main learning objectives:

Number - recall multiplication and division facts for 2,3,4 and 10 multiplication tables, recognise odd and even, understand commutative sums, use appropriate written and mental strategies.

<u>Measure</u> - perimeter of 2D shapes, compare and order lengths and heights, being able to record results.

Activities to be on weekly plan.

Science

Main learning objectives:

Rocks & Soils - identify and name materials (rocks), compare and group different rocks, describe how fossils are formed, recognise that soils are made from rocks.

<u>Scientific skills</u> - planning investigations, presenting and analysing data, evaluation of investigations.

Activity ideas, to include reference to investigations:

- The Rock Cycle.
- Labeling and identify different types of rocks.
- Making rocks (including out of chocolate!).
- Analysing crystals and minerals.
- Making a fossil.
- Fossil examination.
- Burying a skeleton.
- Being palaeontologist!
- Researching soil.
- Separating soil.

Year 3 Spring Term 2024 Topic - Rise of the Robots!

Visits to our local library and a trip to the Laxey Wheel!

Key days:

Monday - PE kit.
Tuesday - swimming kit
and forest school kit.

Pupil voice:

The children love robots and technology, and we want to explore further and make our own

Art & DT

Main learning objectives:

Art - To create collages

- To learn about and mimic (draw) the work of L.S. Lowry. DT - To create a 3D Mars Royer.

Activity ideas:

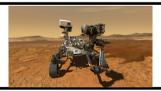
<u>Art</u>

Collage - precise cutting, using different mediums to create collage and layering.

Draw - base work on sketches, sketch lightly so as not to use a rubber.

<u>DT</u> - planning, designing and improving, clarify ideas using labelling and sketching, junk modelling to create their Mars Royer.





RE

Main learning objectives:

- To learn about living as a Sikh.
- I can identify where Sikhs worship.
- To can retell one of the stories associated with a Sikh festival.

Activity ideas:

- Research about what a Sikh is.
- Create a poster explaining what it is.
- Write your own story about a Sikh festival.
- Compare differences and similarities between another religion and sikhism.

PSHE

Jigsaw unit - Goals and Dreams Main learning objectives:



- Being brave to try something new and prepared to take
- Keeping going when things are challenging.
- Learning from mistakes.
- Being proud of achievements.

Activities to come from Jigsaw file.

ICT

Main learning objectives:

<u>Applied ICT</u> - personal organisation and sharing. <u>Computer Science</u> - programming.

Activity ideas:

- Logging on and off, and saving work on different applications (cloud, TEAMS, TT Rockstars, EdShed, Mathletics).
- Password safety.
- Hour of code (coding programming)
- Scratch programming.

<u>PE - Key area - developing team work</u> Main learning objectives:

- To maintain controlled body position during both static (stationary positions like freezing) and dynamic tasks (moving such as running).
- To develop competency in motor skills and movement patterns need to perform variety of physical activities.

Activity ideas:

- To focus on any team games that build the skills to work with others, focusing on communication, winning and losing, encouragement and resilience.
- Any activities that include movements encouraging stability and locomotion such as turning, twisting, freezing, landing, pivoting, running, skipping, galloping, bounding and hopping.

History

Main learning objectives:

- I can use a timeline to place events I have found out about.
- I can use evidence to describe how technology has changed over time, as well as discuss key people in technological advancements.

Activity ideas:

- Research and make a fact file about how technology has changed from when the adults at home were younger.