

Literacy / Writing

Genre Focus: descriptive. The disgusting sandwich.

Main learning objectives:

Composition & Effect

I can include some extra detail in my writing beyond a simple statement.

I can link my ideas together so they make sense.

I can use the right vocabulary to make my writing more interesting.

I can order my writing appropriately.

I can include enough descriptions and detail to engage my reader.

I can structure my writing according to the genre.

I can use simple adjectives (e.g. great time, wild garden).

I can use descriptive phrases well.

I can write in a way that interests the reader.

I can use a range of time adverbials.

Sentence Structure & Punctuation

I can structure my writing using simple sentences.

I can start my sentences with a capital letter.

I can use full stops at the end of a sentence.

I can join my ideas using simple connectives (Then she went home and she went to her bedroom).

I can use a mixture of simple and compound sentences.

I can use words like first, next, after that to structure my writing.

I can use full stops and capital letters correctly.

I can use connectives to show chronological sequence.

I can use capital letter and full stops to demarcate most sentences accurately (although they may slip in pieces of sustained writing).

I can use commas in a list accurately.

I can use appropriate verb forms for the genre consistently.

Context/hooks/reasons to write:

Using senses to describe real life events surrounding food in response to our story focus.

Art/DT:

I show patterns and textures in my drawings by adding dots and lines.

I use pencils, pastels and charcoal in my drawings.

I have printed by pressing, rolling, rubbing and stamping.

I have created a print in response to the work of an artist or designer.

PE - Key area (s): Dance / Games

Main learning objectives:

-I can perform my dance actions with control and co-ordination.

-I can link two or more actions together to make a sequence.

-I can remember and repeat dance moves.

-I can choose the best dance movements to communicate a mood or a feeling.

-I decide on the best position to be in during a game.

-I have developed some tactics for the game I am playing.

-I can create my own dance sequence

Numeracy: Focus areas:

Measures- length + height / Number- Fractions

Main learning objectives:

1. Recognise, find, name and write fractions 1/2, 1/4, 2/4 and 3/4 of a length, set of objects, shape or quantity.
2. Write simple fractions for example 1/2 of 6 is 3 and recognise the equivalence of 2/4 and 1/2.
3. Choose and use appropriate standard units to estimate and measure length and height in any direction (m/cm) to the nearest appropriate unit using suitable equipment.
4. Compare and order lengths and heights and record the results using <, > and =.

RE

Christianity

-I can become familiar with the Easter story.

-I can ask and answer questions about the Easter story.

-I can visit a church.

Topic: Ancient Egypt

Key Dates:

- Parent teacher meetings.
- Daffodil judging
- Book Fair
- Miss Hunter remains in 2M on placement
- Comic relief day
- Church visit

Pupil Voice:

- Children to write questions at beginning of topic to find out answers to.
- Lead Science investigations based on questions asked.
- celebrations in our families

Year 2: Spring Term



Jigsaw/PSHE-Healthy Me

Main learning objectives:

-I know what I need to keep my body healthy I can show or tell you what relaxed means and I know some things that make me feel relaxed and some that make me feel stressed

-I understand how medicines work in my body and how important it is to use them safely

-I can sort foods into the correct food groups and know which foods my body I can sort foods into the correct food needs every day to keep me healthy.-

Science

Changing Materials- how solid shapes can change

Main learning objectives: STEAM

- I can design and create a pyramid
- I can create a seedling pot
- I can create a greenhouse
- I can mummify an apple
- I can consider how the Ancient Egyptians considered and used astronomy.

ICT

Main learning objectives:

- To use simple backgrounds and filters on apps like Photo booth to make short film clips.
- To save a film in a folder to use later on.

Geography/History

Geography/History

Main learning objectives:

- I use words and phrases such as: recently, when my parents/ carers were children, decades, and centuries.
- I can write my date of birth.
- I understand and use the words past and present when telling others about an event.
- I look at evidence to give and explain reasons why people in the past may have acted in the way they did.
- I use information I have found out about the past to describe the differences between then and now.
- I can recount the main events from a significant event in history. (Giving some interesting details)
- I use time lines to place an event or a significant person.
- My maps are labelled with geography words I have learned (and may include teacher drawn NWSE compass rose)

Music

Main learning objectives:

- I know that music can be played or listened to for a variety of purposes. (including throughout history and in different cultures)
- I know how sounds can be made and changed to suit a situation.

Literacy:

- Making hokey pokey- descriptive piece of what they have done.
- Looking at yucky sandwich, writing description.
- Making delicious food, writing in response.
- Focus on VOCAB.
- Pile up description
- Alliteration
- Animal descriptions, senses description

ICT

- Making pictures using shapes- link to topic
- Edit photos of themselves as an Egyptian
- Make videos related to out topic.

Art/DT

- Pyramids STEAM link
- Hieroglyphics
- Egyptian art

PE

- Dance out of school source
- Games focus on skills, working as a team, following rules.
- 4 corners, cat and mouse, flush the toilet, stuck in the mud, tetras, capture the flag.

Maths:

- Singing songs
- Showing relationship between multiplication and division.
- Using physical methods with counters / objects.
- Real life contexts
- Using multiplication charts.
- Choosing which operation to apply
- Following the RUCSAC steps to solve problems

Science:

- Design and create a pyramid
 - Mummify an apple.
 - Look at Ancient Egypt Astronomy
 - create green houses
 - Create seed pots
- STEAM activities spread over 2-3 weeks.

Topic: Ancient Egypt

Year 2:
Spring Term
B

RE

- Visit St George's
- Become familiar with the Easter Story
- Role Play

Activity Ideas:



Jigsaw/PSHE

Follow scheme

Music

- I know that music can be played or listened to for a variety of purposes. (including throughout history and in different cultures)
- I know how sounds can be made and changed to suit a situation.

Geography/History

Main learning objectives:

- Egyptian farming
- Ancient Egypt maps
- Pyramids
- Mummies
- Dress up day?
- Gods
- significant Ancient Egypt historical figures

Home Learning:

You can choose any of these home learning challenges and present them how you wish in your Learning Log.

There will be an opportunity to share your learning with your class each week.

Art/D&T

Have a look at the pictures for some ideas of Egypt themed crafting you can do!



Art/D&T

- Bake Kahk Cookies.
- Draw a Sphinx.
- Print and colour or draw the Egypt flag.
- Make 'mummy dogs'.
- Wrap a sibling or family member up in toilet paper as a mummy.
- Make a model of ancient Egypt.

Science / STEAM challenge

Success Criteria:

- Make an apple mummy- conduct an experiment on mummification
- Construct a pyramid- choose the materials you want to use- lego / sticks / cubes / blocks / food. Up to you!
- Create an Ancient Egyptian shaduf (catapult)
- Follow the QR codes to find a variety of home STEAM challenges



Literacy

- Make papyrus and write in hieroglyphics.
- Write a diary entry from the perspective of a significant historical figure from Ancient Egypt.
- Write your name in hieroglyphics.
- Make an annotated map of Ancient Egypt.
- Follow QR codes to find out more literacy based activities.
- Research and write about a god or goddess from Ancient Egypt.

Topic

Check with an adult before using an iPad/computer:

- Play drop the handkerchief.
- Egypt photo tour.
- Learn about the pyramids- which king commissioned the red one? The biggest one?
- Follow the QR codes to find some fun Ancient Egypt based activities



Numeracy

- Create a 3D pyramid using toothpicks and marshmallows or gummies (QR Code).
- Follow the QR code to the Museum of Scotland Ancient Egypt Maths activities.
- Use the numbering system to make some number sentences.

